

Studio Sustainability Standard 2027/2028 (Round 4) Questions

Submission Period Sept – Dec 2026

Overview

The following questions make up the full scorecard for the BAFTA Albert Studio Sustainability Standard.

Each question functions as a key performance indicator and can be answered either as yes/no or by selecting a percentage range where relevant. You will also be asked to provide a short narrative explaining how you meet the intent of each question, along with documented evidence to support your response.

The data section contains a number of mandatory questions that must be completed by all studios.

The more questions you can answer positively, the higher your score. Where you cannot yet answer that an action has been taken, treat those questions as a guide to where improvement is possible.

Once the submission period opens all participants will receive a Scorecard along with other resources to guide you through the evidence requirements and submission process.

As you work through the scorecard, your self-assessed score will be calculated in real time. This score is then reviewed and assessed against the evidence you provide. Following an independent assessment, you will receive a grade and a report with suggested areas for improvement.

Energy Demand Management	
ED01	Studio Efficient House Lighting: What percentage of the Studio House's lighting capacity is LED? (LED kW compared to the total kW of all lighting.) <i>Studio house lighting includes offices, workshops, communal areas, make-up rooms, etc.</i>
ED02	Studio Efficient Stage Lighting: What percentage of the Sound Stage Lighting capacity is LED? (LED kW compared to the total kW of all lighting.) <i>Sound stage lighting are non-shooting lights in shooting space that are permanent fixtures.</i>
ED03	Service to Productions: What percentage of rented lights, from the studio or an approved third-party supplier are LED lights (including for sound stages)?
ED04	House System Controllability: Are systems, including lighting, heating and air-conditioning, time controlled, set back or fully shut down automatically when studios are not in use for <u>at least</u> 80% of studios' floor area?
ED05	Heat Recovery: Do ALL Studio House ventilation systems include heat recovery and/or economisers?
Energy Generation	
EG01	Production On-Site Generation: Please select your studio's approach for productions using house power only (<i>no on-site generation, including resilience</i>) or >75% of production generation uses biofuel / electricity / green hydrogen. <i>Generators on-site for statutory life safety purposes are excluded.</i>
EG02	Studio On-Site Generation: Please select your studio's approach to power use for studio operations. Studios use house power only (<i>no on-site generation, including resilience</i>) or >75% of production generation uses biofuel / electricity / green hydrogen. <i>Generators on site for statutory life safety purposes are excluded.</i>
EG03	Services to Productions: Does the studio provide an approved third-party Supplier List for renewable fuel generators, batteries, or other clean temporary power for production use?
EG04	Zero Emission Ready (Studio Landlord): Is the studio facility all electrified, excluding life safety systems? <i>(This does not include renewable gas.)</i>
EG05	On-Site Renewable Electricity Generation: What percentage of renewable electricity is generated on-site as a proportion of annual electricity consumption?
EG06	Mixed Fuel Renewable Electricity Tariff: Is 100% of the purchased electricity sourced from a green or renewable tariff/provider that is Green-e certified (<i>or certified to an equivalent standard</i>) AND backed by local or national renewable generation certificates such as REGOs?
EG07	100% High-Quality Renewable Electricity Tariff: Has the studio sourced 100% renewable electricity, in line with technical requirements of nationally recognised standards that demonstrate additionality? <i>i.e. All associated renewable capacity is additional to national / regional requirements for renewable generation.</i>

EG08	Contribution to a Sustainable Future: Has your studio made or committed to financial contributions or investments that support nature recovery or biodiversity, beyond the boundary of your own site, in ways aligned with science-based targets or recognised frameworks?
Water Monitoring	
EWM01	Sub-Metering: Are stage water demands metered, AND are they metered separately from other site water usage?
Energy Monitoring	
EWM02	Sub-Metering: Are stage energy demands metered, AND are they metered separately from other site energy usage?
Water Efficiency	
WatM01	Water Fittings: Are 100% of the taps, toilets and showers fitted with low-flow fittings?
WatM02	Leak detection: Is a leak detection system installed in ALL locations where pipework is concealed, capable of detecting and reporting water leaks?
WatM03	Water Recycling: Is the use of potable water reduced through on-site rainwater collection OR connection to a municipal recycled water system?
Transport Emissions	
TE01	EV Charging: Do more than 5% of the car parking spaces have EV charging provision? <i>(striping and signage, conduits, wiring and charging stations)</i>
TE02	Service to Productions: Does the studio maintain an Approved Suppliers List of trailer providers? <i>(including solar-powered trailer companies)</i>
TE03	Vehicle Service to Productions: Does the studio provide access to zero emission / low emission vehicles via third party providers for use by employees? <i>(e.g. EV's / hybrid vehicles / car share enabling / taxis / couriers / golf carts etc)</i>
Climate Resilience	
CR01	Climate Resilience: Has a Climate Change Risk Assessment been undertaken for the physical assets across the site?
CR02	Climate Risk Impact Plan: Has a mitigation plan been developed following a Climate Change Risk Assessment?

Circularity

Waste Management	
WastM01	Studio Waste Data: Does the waste contractor provide regular data (e.g., monthly, quarterly) on total waste volumes and recycling rates for both general and construction waste?
WastM02	Studio Recyclable Waste Segregation: Are at least three segregated waste streams available and collected across the studio site, including, at minimum, recycling and composting in office areas?
WastM03	Studio Management of Production Waste: Is production waste either handled by the studio's waste contractor OR , if productions use their own waste contractor(s), do those contractors provide an equivalent level of service and reporting as required?
WastM04	Studio Recycling Rate: Is the sitewide recycling rate for the studio greater than 60%? <i>(compostable waste can be included in the total percentage)</i>
WastM05	Studio Food Waste Collection: Is food waste collected separately from all commercial cooking areas and across the site and provided for composting to the waste contractor?
WastM06	Studio Zero Waste to Landfill: Is there a site wide Zero Waste to Landfill policy in place? OR does your waste management approach extend beyond zero waste to landfill to include material reuse, recovery and circular resource management?
Construction Materials, including Set Building	
CM01	Studio Materials Sustainable Procurement: Is there a Sustainable Procurement Policy and procedures in place that cover all construction materials?
CM02	Studio Sustainably Sourced Timber: Does the studio ensure 100% of timber used on-site is certified to FSC, PEFC, or SFI standards?
CM03	Service to Productions: Does the studio provide an approved List for Sustainable Suppliers / Procurement for Materials for construction materials for sets for productions to utilise?
CM04	Service to Productions: Does the studio provide an approved list to encourage productions to use 100% FSC / PEFC / SFI Certified Timber on site?
CM05	VOC content: Are all paints and solvents used in operator-controlled spaces limited to a maximum VOC content of 50 g/litre (low VOC)?
Responsible Production and Consumption Services	
RPC01	Service to Productions: Is there a scheme or Approved Third-Party Suppliers List in place to facilitate set re-use and renting for productions?
RPC02	Service to Productions: Is there a scheme or an Approved Third-Party Suppliers List in place to facilitate prop re-use and renting for productions?

RPC03	Service to Productions: Is there a list of local charities available for productions to donate and re-use props and materials at the end of production?
RPC04	Service to Productions: Does the studio provide rental services for office and kitchen equipment? <i>(including kettles, hot drinks facilities, and snacks)</i>
RPC05	Service to Productions: Does the studio provide rental services for appliances <i>(such as irons, washing machines, dryers)</i> reusable garment covers, environmentally friendly dry cleaners, second hand OR re used clothes, hangers, furniture and other electrical appliances?
Single-Use Plastics	
SUP01	Zero Single-Use Plastic: Has the studio completely eliminated single-use plastics in studio-provided catering? AND uses reusable dishes and cutlery for both personal and private catering? <i>(This includes eliminating number 6 polystyrene products, also known as Styrofoam.)</i>
SUP02	Service to Productions: If you have an Approved Third-Party Suppliers List, do you require all listed suppliers to adhere to a Zero Single-Use Plastics policy where relevant?
SUP03	Drinking Water: Are there water fountains or filtered water dispensers on-site to encourage the use of reusable drinking bottles?

Nature

Responsible Food Sourcing	
RFS01	Studio Sustainable Food: Does the studio provide schemes or initiatives that promote healthy, ethical, seasonal and plant-based food options across all site catering, such as vegetarian and vegan options and certified produce?
RFS02	Service to Productions: Does the studio provide sustainable site catering services or an approved list for sustainable suppliers / procurement for plant-based catering, and sustainably sourced food?
RFS03	Food Donations: Does the studio provide food donation services for all catering provided surplus food on-site? <i>(relates to studio operator-controlled spaces only)</i>
Green Space	
GS01	Provision of Accessible Green Space: What percentage of the site area is green space / soft landscaping?
GS02	Provision of Biodiverse Green Space: What percentage of the site area is biodiverse green space? <i>(Biodiverse green space is the space that comprises a range of different plants and habitats e.g., fresh water, mixed planting, trees. This does not include clear areas of grass.)</i>

People

Wellbeing of Workers	
WW01	Mental Health Programmes and Policies: Does the studio promote mental health and well-being through the provision of supportive programs, policies and resources?
WW02	Mental Health First Aid Provision: Does the studio provide Mental Health First Aiders on-site for studio employees?
WW03	Child Care Provision for Studio and Production Staff: Does the studio provide either on-site childcare services OR targeted support to help staff obtain childcare? <i>(for example, childcare vouchers in the UK)</i>
WW04	Amenities Provision for Studio and Production Staff: Does the studio provide well-being amenities for studio and production staff, including showers, lockers and support for online shopping deliveries?
Active Travel	
AT01	Facilitation of Movement: Does the studio provide segregated walking routes across the site that are accessible and inclusive?
AT02	Cycle Parking: Does the studio provide secure cycle parking along with showers and changing facilities in appropriate proportion to the cycle parking, INCLUDING facilities suitable for non-standard cycles such as adapted cycles and cargo bikes?
Community Outreach:	
COM01	Educational Outreach and Placements: Does the studio provide educational outreach and school placements?
COM02	Skills and Employment: Are measures in place to ensure that productions can provide or engage with outreach and employment opportunities for the local community, particularly with hard to reach, vulnerable or marginalised groups?
COM03	Community Investments: Does the studio invest in community schemes and programmes to support local development?
Inclusive Design	
ID01	Access and Inclusive Design Strategy: Does the studio provide clear documentation / strategy of inclusive design features within the space? including: • Access and exit of the building <i>(e.g., how equitable step-free access & egress is achieved for all users)</i> • Building facilities <i>(e.g., Is there a choice of gendered & non-gendered toilets? Are faith and quiet rooms provided)</i> • Ease of future adaptation to respond to reasonable adjustments from potential users <i>(e.g., considering ageing populations, migration patterns (ie. more frequent relocation, immigrant populations), etc.)</i>
ID02	Equality, Diversity and Inclusion (EDI) Training: Does the Studio have an EDI policy in place which supports the training of all Studio employees?

ID03	Representative Consultation: Are there ongoing conversations and feedback loops with building users (<i>staff, visitors and studio users</i>); to feed into any remedial / refurbishment works, management strategies / policies and initiatives being introduced for the studio?
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Management

Management	
M01	Studio Sustainability / Environmental Targets: Does the studio have targets in place to improve sustainability performance? AND a system in place for regular monitoring and review?
M02	Studio Supply Chain Management: Are sustainability criteria included in the supply chain selection processes? <i>(Such as appropriate environmental certifications and human rights and labour standards including Modern Slavery and Human Trafficking requirements?)</i>
M03	Studio Sustainability Training: Is a sustainability induction provided for all studio employees?
M04	Production Sustainability Training: Is a sustainability induction provided for productions?
M05	Sustainable Behaviors: Are there initiatives in place to promote sustainable behaviours among employees, staff and the wider community?
M06	Partnerships: Are partnerships in place with local, regional or global bodies to support the delivery of sustainability outcomes?
M07	Independent assurance and verification: Has the data provided in this scorecard been verified internally by an independent member of staff or by a third-party assurance company?

Please note:

The blue highlighted boxes, indicate mandatory questions that must be completed by all studios.

CLIMATE: Energy Demand	
CDR01	Total Site Electricity Consumption (including sound stages) - kWh/annum
CDR02	Production (Stage) Electricity Consumption - kWh/annum
CDR03	Total Site Gas Consumption - kWh/annum
CDR04	Total Non-Renewable Fuel Consumption by Production Operated Generators - litres/annum
CDR05	Total Renewable Fuel Consumption by Production Operated Generators - litres/annum
CDR06	Total Non-Renewable Fuel Consumption by Studio Operated Generators - litres/annum
CDR07	Total Renewable Fuel Consumption by Studio Operated Generators - litres/annum
CDR08	Studio Peak Electricity Demand - Peak half-hourly demand from utility metering (kW)
CDR09	Sources of Energy by End Use Please provide a description of Sources of Energy and how they are used (for example energy sources for heating, cooling, power generation etc.)
CDR10	Location-based Carbon Emissions - tonnes CO ₂ e / annum - Scope 1 and 2 emissions only Data will be automatically populated by scorecard
CDR11	Market-based Carbon Emissions - tonnes CO ₂ e / annum - Scope 1 and 2 emissions only Data will be automatically populated by scorecard
CDR12	Net Carbon Emissions after offset - tonnes CO ₂ e / annum - Scope 1 and 2 emissions only Data will be automatically populated by scorecard
CLIMATE: Water Consumption	
WCDR01	Total Mains Water Consumption - litres/annum or 0.22*gallons/annum
WCDR02	Total Recycled Water Consumption - litres/annum or 0.22*gallons/annum
CLIMATE: Transport Emissions	
TEDR01	Total No. Parking Spaces - number
TEDR02	No. of EV charging spaces - number
TEDR03	No. Electric Cycle Charging Points - number
CLIMATE: Climate Resilience	
CRDR01	Additional Information - Please add anything else on your Climate initiatives
CIRCULARITY: Waste Generation	
WGDR01	Studio Total Waste Generation - tonnes/annum
WGDR02	Studio Dry Recyclables - tonnes/annum
WGDR03	Studio Compostable - tonnes/annum
WGDR04	Studio 'Waste-to-Energy' (incineration with heat recovery) - tonnes/annum
WGDR05	Production Total Waste Generation - tonnes/annum
WGDR06	Production Dry Recyclables - tonnes/annum
WGDR07	Production Compostable - tonnes/annum

WGDR08	Production 'Waste-to-Energy' (incineration with heat recovery) - <i>tonnes/annum</i>
CIRCULARITY: Waste & Resources	
WRDR01	Additional Information - Please add anything else on your Circularity initiatives
NATURE: Responsible Food Sourcing	
RFSDR01	Percentage (%) of Surplus Food Donated through Studio Food Donation Partnerships - <i>tonnes/annum %</i>
RFSDR02	Total tonnes of Surplus Food Donated through Production Food Donation Partnerships - <i>tonnes/annum</i>
NATURE: Green Space	
GSDR01	Area of green space - <i>m2</i>
GSDR02	Area of green space as biodiverse planting - <i>m2</i>
GSDR03	Additional Information - Please add any other information on your Nature initiatives
PEOPLE: Mental Health & Wellbeing	
MHWDR01	Mental Health Programmes / Policies in Place - <i>title / description</i>
MHWDR02	Total Number of Mental Health First Aiders – <i>number</i>
MHWDR03	Employees Eligible using the Child Care Scheme - <i>% total employees</i>
PEOPLE: Community Outreach	
CODR01	Additional Information - Please add anything else on your People, Health & Wellbeing, Community initiatives
PEOPLE: Active Travel	
ATDR01	Cycle Parking Spaces - <i>number</i>
MANAGEMENT: Management	
MRDR01	Studio Sustainability / Environmental Targets - <i>list</i>

Version Control / Change Log		
Version	Changes:	Issue Date
Version 1.1	Updates to KPI's from previous round	14 July 2026